

HOUSE RESEARCH

Bill Summary

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Overview

This bill proposes a number of technical and policy changes to Minnesota's gambling laws.

Section

- 1 **Bar bingo.** Clarifies that the selling of 3.2 percent malt beverages in the definition of "bar bingo" refers to on-sale transactions.
- 2 **Gambling equipment.** Expands the list of disposable gambling equipment by including the software used in electronic pull-tab and bingo games.
- 3 **Merged organizations.** Allows a merged gambling organization to meet the requirement under 349.16, subd. 2 (b) for having been in existence for the most recent three years preceding a license if one of the organizations that merged had an active gambling license at the time of the merger.
- 4 **Distributor license termination plan.** Requires that a gambling equipment distributor whose license is terminated submit a termination plan to the board. Requires certain information to be provided in the plan.
- 5 **Manufacturer license termination plan.** Requires that a gambling equipment manufacturer whose license is terminated submit a termination plan to the board. Requires certain information to be provided in the plan.
- 6 **Linked bingo game provider license termination plan.** Requires that a linked bingo game provider whose license is terminated submit a termination plan to the board. Requires certain information to be provided in the plan.

Section

- 7 Licenses; summary suspension.** Allows for the summary suspension of a gambling organization's license they are more than 45 days late in filing a required monthly report.
- 8 Off-site permits.** Removes the restriction that off-site permits must only be issued in connection with a fair, church festival, or civic celebration.
- 9 Exclusions; exemptions.** Modifies the provisions for organizations excluded or exempt from the license requirement.
- Removes the restriction that a nursing home can hold no more than two bingo occasions per week.
 - Allows guests of nursing home residents to play bingo at the nursing home.
 - Prohibits two or more exempt organizations from conducting a raffle together.
- 10 Compensation paid.** Permits the payment of compensation to an employee of a lessor in some circumstances.
- 11 Filing of inventory and discounts.**
- Eliminates the price reporting requirement for manufacturers, distributors, and linked bingo game providers, and requires instead a monthly list of sold or leased inventory.
 - Allows a manufacturer, distributor, or linked bingo game provider to sell gambling equipment at a discount provided that they report to the board the availability of such discounts.
- 12 Winners.** Requires that payment for any bingo prize of \$200 or more is delivered within three business days.
- 13 Bar bingo.** Clarifies that bar bingo must take place on a premises that has an on-sale intoxicating liquor license or where 3.2% beer is sold on-sale.
- 14 Linked bingo games played exclusively on electronic bingo devices.**
- Requires that a permitted premises has an on-sale license instead of either an on- or off-sale license.
 - Eliminates the requirement to present a picture ID and register personal information prior to playing linked bingo and instead requires identification when cashing out a device for \$600 or more.
- 15 Electronic pull-tab device requirements and restrictions.**
- Requires that a permitted premises has an on-sale license instead of either an on- or off-sale license.
 - Eliminates the requirement to present a picture ID and register personal information prior to playing an electronic pull-tab game and instead requires identification when cashing out a device for \$600 or more.
- 16 Conduct of raffles.** Permits visible display of list of additional prizes in addition to a public posting.

Section

- 17** **Organization and lessor employees and volunteers.** Restricts an organization's volunteers for tipboard games with 32 chances or less per game or paddlewheels games without a table from playing those and other games at the premises on the day they volunteer. Restricts an organization's employees and volunteers from playing games for two weeks at the premises if they were involved in the conduct of electronic linked bingo, pull-tabs, tipboard games with more than 32 chances per game, and paddlewheels with a table.
- 18** **Accounts.** Removes a reference to a repealed subdivision. Requires receipts from electronic gambling to be deposited into a gambling bank account within four days of net receipts reaching \$1,000 or the first of the month, whichever occurs first. Removes requirement to record and deposit all receipts on a daily basis.
- 19** **Reports.** Requires gambling fund expenditures to be reported on a cash basis.
- 20** **Progressive bingo games.** Modifies progressive bingo prize limits by allowing progressive bingo prizes to start at or below \$500 and increase by intervals of \$100 per game.
- 21** **Revisor's instruction.** Changes a cross-reference in the rules.
- 22** **Superseding act.** Voids any repeal from the 2015 session of any section of law amended by this bill.
- 23** **Repealer.** Eliminates the requirement to prepare and distribute an accounting manual.